



## **Turn Up The Heat League Rules**

Welcome to Turn Up The Heat League at Vitense. League play is **Monday nights**. Tee times will be a “shotgun” start at 6pm in our golf suites. Everyone player will play the same course each week. We will have different courses from around the world for the 16 week league. \* This winter league will also use imagolfer, to let you know who is playing who and what course we will play each week.

### **League Cost:**

\$60 cash towards the prize pool that is paid out at the end of the year, 7.50 for the use of imagolfer. Payment must be made online

### **Format:**

During the regular season, each team consists of 2 players, an ‘A’ player and a ‘B’ player. Each team match will consist of 2 individual best ball matches (A vs A, B vs B) that are worth 11 pts each (22 total for the team). Each hole is worth 1 pt, and winning your match is worth 2 additional points – ties will split points. Teams will accumulate points during the round robin matches and will be placed into a playoff bracket determined by how they finish within their division.

### **Divisions:**

You will play each team in your own division one or two times in the regular season, and you will play two random teams from the opposite division.

### **Playoffs:**

After regular season ends, each team will be placed into a playoff bracket based on how they finished in their division. Every team will be placed in a playoff bracket. During the playoffs, the format will change to team net best ball match play – both players play the hole and the lower net score will be used for the team score. Playoff matches cannot end in a tie – if there isn’t a winner at the end of 9 holes, teams will play sudden death until there is a winner.

**\*prize money may change based off the total number of golfers.**

### **IMAGolfer: Learn it/Use it!!!**

Everyone will receive an invitation via email to login in to our league software – returning members will use the same login/password as last year. IMAGolfer will show your tee times each week (and course you play), current standings in each division, your personal stats, and allow you to find subs. **Please login and use it** – and make sure you are at the course before your tee time.

## Handicaps:

All handicaps will be carried over from rounds played in previous years. New league members will be given an initial handicap based on either a WSGA or by an average score estimate. Handicaps will be calculated using your best 5 scores out of your last 10 league rounds and we will use 80% of that average. For handicapping purposes and pace of play, the 'triple rule' is in effect – you cannot card anything higher than a triple bogey on any hole (but actual scores will be used to determine the match point).

## SUBS:

It is your responsibility to find a sub any weeks you cannot make it. There is a sub list built in to IMAGolfer and I have added more names to it this year. Any subs that play must have either an established league handicap, or a wsga/usga handicap in order to get strokes. **During the regular season, subs will play at 50% of their handicap (which still has to be established); During the playoffs, Subs will play scratch at all times, regardless of their handicap.** In past years, subs were having too large of an impact in league. It is understandable that missing weeks sometimes cannot be avoided and we welcome subs to fill in, but there should also be an incentive to show up each week. The exception to this rule will be teams that sign up as a 3-person team in which all 3 members will receive a league handicap and play at the normal 80% (I will need to know your 3rd player before the season starts). Subs are not eligible to win hole contests. If a group cant make it and they do not get subs for the week that they will miss. The other team will make your score as your handicap states plus 4 strokes (kinda like you had a bad night). This gives the other group still a chance to play their round.

## Bad Weather:

Always assume we are playing. If it's going to be too cold or too much snow, We will decide by 3pm and send an email through *IMAGolfer*. Please do not call us prior to 3pm and ask if we are playing.

## Skins:

\*\* 65 for the season (net) you can pick what you want to be in. You cannot be in both.

## Misc Rules:

1. Each week we will play from the "Back" Tees.
2. Putting is a little different, you will chip the ball to one of 2 different rings. This will determine a 1,2 or 3 putt. The 1<sup>st</sup> night of league play I will go over this with everyone. It's pretty easy once you see how it's done and makes each round much faster.
3. **Pace of Play** – We start Playing each round at 6pm on Wednesdays. With 4 players playing it should take about 2 hours.
4. **Starter** – The Starter each week will be me. Each week the groups will have to check in with me to pick-up scorecards and I'll make sure you're going to the right suite.
5. **Scorecards** must be turned in to the designated area "The Front Counter"– I will log in all scores. All I need on the scorecard is a hole by hole score (neatly written) for each player, the software will figure out the match points. It's up to you to make sure you have a complete and accurate card before it gets turned in.