

Vitense He-Man League

Welcome to the He-Man League at Vitense. League play is **Wednesday nights**. Tee times will be a “shotgun” start at 6pm in our golf suites. Everyone player will play the same course each week. We will have different courses from around the world for the 18 week league. * This winter league with also use imagolfer, to let you know who is playing who and what course we will play each week.

League Cost:

\$100 cash towards the prize pool that is paid out at the end of the year, 7.50 for the use of imagolfer. Payment must be made online.

Format:

During the regular season, each team consists of 2 players, an ‘A’ player and a ‘B’ player. Each team match will consist of 2 individual best ball matches (A vs A, B vs B) that are worth 11 pts each (22 total for the team). Each hole is worth 1 pt, and winning your match is worth 2 additional points – ties will split points. Teams will accumulate points during the round robin matches and will be placed into a playoff bracket determined by how they finish within their division.

Divisions:

You will play each team in your own division one or two times in the regular season, and you will play two random teams from the opposite division.

Playoffs:

After regular season ends, each team will be placed into a playoff bracket based on how they finished in their division. Every team will be placed in a playoff bracket. During the playoffs, the format will change to team net best ball match play – both players play the hole and the lower net score will be used for the team score. Playoff matches cannot end in a tie – if there isn’t a winner at the end of 9 holes, teams will play sudden death until there is a winner.

***prize money may change based off the total number of golfers.**

IMAGolfer: Learn it/Use it!!!

Everyone will receive an invitation via email to login into our league software – returning members will use the same login/password as last year, IMAGolfer will show your tee times each week (and course you play), current standings in each division, your personal stats, and allow you to find subs. **Please login and use it** – and make sure you are at the course before your tee time.

Handicaps:

All handicaps will be carried over from rounds played in previous years. New league members will be given an initial handicap based on either a WSGA or by an average score estimate. Handicaps will be calculated using your best 5 scores out of your last 10 league rounds and we will use 70% of that average. For handicapping purposes and pace of play, the ‘triple rule’ is in effect – you cannot card anything higher than a triple bogey on any hole (but actual scores will be used to determine the match point).

SUBS:

It is your responsibility to find a sub any weeks you cannot make it. There is a sub list built in to IMAGolfer. Any subs that play must have either an established league handicap, or a wsga/usga handicap to get strokes. Subs will play as their normal handicaps.

No Shows:

If you do not find a sub for league or no one picks it up you play as a no show, The no show will still play against the player they are matched up with, but the no show will play 6 above their handicap so if you are a 4 handicap you will shoot 10 over. The no show will not get any points that night but will take points away from that other player.

Bad Weather:

Always assume we are playing. If it's going to be too cold or too much snow, we will decide by 3pm and send an email through *IMAGOLFER*. Please do not call us prior to 3pm and ask if we are playing.

Skins:

** 65 for the season (gross or net) you can pick what you want to be in. You cannot be in both.

Misc Rules:

1. Each week we will play from one tee up from the "Back" Tees.
2. Putting is a little different, you will chip the ball to one of 2 different rings. This will determine a 1,2 or 3 putt. The 1st night of league play I will go over this with everyone. It's pretty easy once you see how it's done and makes each round much faster.
3. **Pace of Play** – We start Playing each round at 6pm on Wednesdays. With 4 players playing it should take about 2 hours.
4. **Starter** – The Starter each week will be me. Each week the groups will have to check in with me to pick-up scorecards and I'll make sure you're going to the right suite.
5. **Scorecards** must be turned in to the designated area "The Front Counter"– I will log in all scores. All I need on the scorecard is a hole by hole score (neatly written) for each player, the software will figure out the match points. It's up to you to make sure you have a complete and accurate card before it gets turned in.